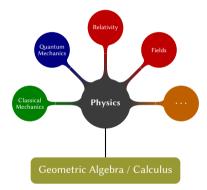
# A Tutorial on Geometric Algebra and Geometric Calculus: A Unified Mathematical Language for Physics

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# Prologue





Mummy doesn't have to worry about me not being able to understand Maxwell's equations anymore.

I can derive them in just 5 minutes.

Daddy doesn't have to worry about me not being able to do rotations anymore. I can now handle rotations in spaces of any dimensionality.



Grasp the gist of geometric algebra and geometric calculus.

Appreciate the unifying, simplifying, and generalizing power of geometric algebra and geometric calculus for describing physics in a very natural way.



Use geometric algebra and geometric calculus to solve problems in science with the companion tool Geomeculus.

#### Vector Space $\mathbb{R}^n$

Let's start with an *n*-dimensional vector space  $\mathbb{R}^n$  with an orthonormal basis denoted by  $\{\mathbf{e}_1, \mathbf{e}_2, \cdots, \mathbf{e}_n\}$ , where  $\mathbb{R}$  is the set of real numbers.

An arbitrary vector expanded in terms of the orthonormal basis is given by

 $\mathbf{a} = a_1 \mathbf{e}_1 + a_2 \mathbf{e}_2 + \cdots + a_n \mathbf{e}_n,$ 

where  $a_1, a_2, \ldots, a_n \in \mathbb{R}$ .



A vector space is a set of vectors with two operations: associative and commutative addition and distributive scalar multiplication.

- $\mathbf{a} + \mathbf{b} = \mathbf{b} + \mathbf{a}$ , commutative addition
- $(\mathbf{a} + \mathbf{b}) + \mathbf{c} = \mathbf{a} + (\mathbf{b} + \mathbf{c})$ , associative addition
- ►  $a(\mathbf{b} + \mathbf{c}) = a\mathbf{b} + a\mathbf{c}$ , scalar multiplication is distributive w.r.t. addition
- (a + b) $\mathbf{c} = a\mathbf{c} + b\mathbf{c}$ , scalar multiplication is distributive w.r.t. addition

#### Extending $\mathbb{R}^n$ into an Algebra with a Product

Let's define an associative **product** for the unit basis vectors:

$$\mathbf{e}_i \mathbf{e}_j = \begin{cases} \pm 1, 0 & \text{if } i = j, \\ -\mathbf{e}_j \mathbf{e}_i & \text{if } i \neq j. \end{cases}$$

Let's define the product for arbitrary vectors:

$$\mathbf{ab} = (a_1\mathbf{e}_1 + \dots + a_n\mathbf{e}_n)(b_1\mathbf{e}_1 + \dots + b_n\mathbf{e}_n)$$
$$= a_1b_1\mathbf{e}_1\mathbf{e}_1 + a_1b_2\mathbf{e}_1\mathbf{e}_2 + \dots + a_nb_n\mathbf{e}_n\mathbf{e}_n$$

### **Extending Vectors to Multivectors**

 $\mathbb{R}^n$  can be extended into an algebra  $\mathbb{G}^n$  with elements called **multivectors**.

For example, an element of  $\mathbb{G}^3$  can be written as:

 $a_0 + a_1 \mathbf{e}_1 + a_2 \mathbf{e}_2 + a_3 \mathbf{e}_3 + a_{12} \mathbf{e}_1 \mathbf{e}_2 + a_{13} \mathbf{e}_1 \mathbf{e}_3 + a_{23} \mathbf{e}_2 \mathbf{e}_3 + a_{123} \mathbf{e}_1 \mathbf{e}_2 \mathbf{e}_3$ 

- $a_0$  is a scalar (0-vector)
- $a_1\mathbf{e}_1 + a_2\mathbf{e}_2 + a_3\mathbf{e}_3$  is a vector (1-vector)
- $a_{12}\mathbf{e}_{1}\mathbf{e}_{2} + a_{13}\mathbf{e}_{1}\mathbf{e}_{3} + a_{23}\mathbf{e}_{2}\mathbf{e}_{3}$  is a bivector (2-vector)
- $a_{123}\mathbf{e}_1\mathbf{e}_2\mathbf{e}_3$  is a trivector (3-vector)

# **Extending Vectors to Multivectors**

Every orthonormal basis in  $\mathbb{R}^n$  determines a **standard basis** for  $\mathbb{G}^n$ .

A standard basis for  $\mathbb{G}^3$  is defined as:

1	basis for 0-vectors
$e_1, e_2, e_3$	basis for 1-vectors
$e_1e_2, e_1e_3, e_2e_3$	basis for 2-vectors
$\mathbf{e}_1\mathbf{e}_2\mathbf{e}_3$	basis for 3-vectors

# **Extending Vectors to Multivectors**

The standard basis for  $\mathbb{G}^4$ :

1	basis for 0-vectors
$e_1, e_2, e_3, e_4$	basis for 1-vectors
$e_1e_2, e_1e_3, e_1e_4, e_2e_3, e_2e_4, e_3e_4$	basis for 2-vectors
$e_1e_2e_3, e_1e_2e_4, e_1e_3e_4, e_2e_3e_4$	basis for 3-vectors
$\mathbf{e}_1\mathbf{e}_2\mathbf{e}_3\mathbf{e}_4$	basis for 4-vectors

#### Geometric Algebra

Geometric algebra G is a vector space with a product, called the geometric product.

The elements of  $\mathbb{G}$  are **multivectors**. The **geometric product** of multivectors *A* and *B* is written *AB*. Geometric algebra is closed under the geometric product, that is  $AB \in \mathbb{G}$ .

#### Geometric Algebra

For all scalars  $a \ (a \in \mathbb{R})$  and multivectors A, B, and C:

- A + B = B + A, commutative addition.
- (A + B) + C = A + (B + C), associative addition.
- (AB)C = A(BC), associative multiplication.
- A(B + C) = AB + AC, (A + B)C = AC + BC, multiplication is distributive w.r.t. addition.
- a(AB) = (aA)B = A(aB), scalars commute with multivectors.
- A + 0 = A, 0 is the additive identity.
- 1A = A1 = A, 1 is the multiplicative identity.

#### Notation

- Lower case italic symbols denote scalars, e.g.  $a, b, \ldots$
- Lower case bold symbols denote vectors, e.g. a, b, ...
- Lower case bold  $\mathbf{e}$  with a subscript denotes orthonormal basis vectors, e.g.  $\mathbf{e}_1, \mathbf{e}_2, \ldots$
- ▶ Upper case italic symbols denote multivectors, e.g. *A*, *B*, ...

# Algebra Signature

- $\mathbf{e}_i \mathbf{e}_i = +1$ , positive square
- $\mathbf{e}_{j}\mathbf{e}_{j} = -1$ , negative square
- $\mathbf{e}_k \mathbf{e}_k = 0$ , zero square

Algebra signatures:

- $\mathbb{G}^{p,q,r}$ :  $\mathbb{G}$  has a basis with p positive squares, q negative squares, r zero squares
- $\mathbb{G}^{p,q}$  :  $\mathbb{G}$  has a basis with p positive squares, q negative squares, 0 zero square
- $\mathbb{G}^p$  :  $\mathbb{G}$  has a basis with p positive squares, 0 negative square, 0 zero square

# The Companion Tool: Geomeculus

#### Geomeculus: A program for doing geometric algebra and Geometric Calculus

	On Slides	In Code
Addition	A + B	A + B
Geometric Product	AB	A * B
Negation	-A	-1 * A

We can execute commands interactively in Geomeculus, or we can run batched commands using Geomeculus script files (.gmc).

# **Geomeculus Script**

```
algebra_signature 3,1
# unamed expression
e1 * e1
# named expression
F = e1 * e2
# expressions with scalar variables
a = v1 * e1 + v2 * e2 + v3 * e3
A = v11 * e1 + v12 * e2
B = v21 * e1 + v22 * e2
# named exprs can be referenced with $ prefix
C = $A * $B
# assign real number values to the variables
$C: v11=1: v12=2: v21=3: v22=4
# call built-in functions
exponential(0.5 * pi() * $F)
```

gmc script: samples/playground.gmc

./build/release/bin/geomeculus samples/playground.gmc

./build/release/bin/geomeculus samples/playground.gmc

./build/release/bin/geomeculus < samples/playground.gmc

./build/release/bin/geomeculus samples/playground.gmc

./build/release/bin/geomeculus < samples/playground.gmc

cat samples/playground.gmc | ./build/release/bin/geomeculus

./build/release/bin/geomeculus samples/playground.gmc

./build/release/bin/geomeculus < samples/playground.gmc

cat samples/playground.gmc | ./build/release/bin/geomeculus

./build/release/bin/geomeculus exec samples/playground.gmc

./build/release/bin/geomeculus samples/playground.gmc

./build/release/bin/geomeculus < samples/playground.gmc

cat samples/playground.gmc | ./build/release/bin/geomeculus

./build/release/bin/geomeculus
exec samples/playground.gmc

./build/release/bin/geomeculus --import samples/playground.gmc

# Geometric algebra is unifying, simplifying, and generalizing

- Number systems
  - Complex numbers, quaternions
- Vector operations
  - Inner product, outer product, cross product, angular momentum and torque
- Fields
  - Magnetic field, electromagnetic field  $\rightarrow$  Maxwell's equations
- Geometric operations
  - Rotations, projective geometry, conformal geometry, molecular geometry problem
- Quantum mechanics
  - Pauli algebra, Dirac algebra, Schrödinger equation, Dirac equation
- ▶ .....

### **Complex Numbers**

$$I = \mathbf{e}_1 \mathbf{e}_2$$
$$I^2 = \mathbf{e}_1 \mathbf{e}_2 \mathbf{e}_1 \mathbf{e}_2 = -1$$
$$(a + bI)(c + dI) = (ac - bd) + (ad + bc)I$$
$$e^{I\theta} = \cos \theta + I \sin \theta$$

The complex number system is isomorphic to the subalgebra with form a + bI of  $\mathbb{G}^2$ .

gmc script: samples/complex.gmc

#### **Complex Numbers**

Rotate a vector by  $\theta$  in the "complex plane" with  $\{1, \mathbf{e}_1 \mathbf{e}_2\}$  as axes:

 $(1 + \mathbf{e}_1 \mathbf{e}_2) \exp(\boldsymbol{\theta} I) = -1 + \mathbf{e}_1 \mathbf{e}_2$ 



Rotate a vector by  $\theta$  in the plane with  $\{\mathbf{e}_1, \mathbf{e}_2\}$  as axes:

$$(\mathbf{e}_1 + \mathbf{e}_2) \exp(\boldsymbol{\theta} I) = -1 * \mathbf{e}_1 + \mathbf{e}_2$$



In the example,  $\theta = \frac{\pi}{2}$  gmc script: samples/complex.gmc

#### Quaternions

$$I = \mathbf{e}_{1}\mathbf{e}_{2}, \ I^{2} = -1$$

$$J = \mathbf{e}_{2}\mathbf{e}_{3}, \ J^{2} = -1$$

$$K = \mathbf{e}_{1}\mathbf{e}_{3}, \ K^{2} = -1$$

$$IJK = \mathbf{e}_{1}\mathbf{e}_{2}\mathbf{e}_{2}\mathbf{e}_{3}\mathbf{e}_{1}\mathbf{e}_{3} = -1$$

$$(a + bI + cJ + dK)(a - bI - cJ - dK) = a^{2} + b^{2} + c^{2} + d^{2}$$

Multivectors of form a + bI + cJ + dK are isomorphic to quaternions.

gmc script: samples/quaternion.gmc

#### **Inner Product of Vectors**

For all vectors **a** and **b** in  $\mathbb{R}^n$ ,

$$\mathbf{a} \cdot \mathbf{b} = \frac{1}{2}(\mathbf{a}\mathbf{b} + \mathbf{b}\mathbf{a}).$$

gmc script: samples/inner-product.gmc

#### **Outer Product of Vectors**

For all vectors **a** and **b** in  $\mathbb{R}^n$ ,

$$\mathbf{a} \wedge \mathbf{b} = \frac{1}{2}(\mathbf{a}\mathbf{b} - \mathbf{b}\mathbf{a}).$$

gmc script: samples/outer-product.gmc

#### Geometric Product of Vectors

For all vectors **a** and **b** in  $\mathbb{R}^n$ ,

$$\mathbf{a} \cdot \mathbf{b} = \frac{1}{2}(\mathbf{a}\mathbf{b} + \mathbf{b}\mathbf{a})$$
$$\mathbf{a} \wedge \mathbf{b} = \frac{1}{2}(\mathbf{a}\mathbf{b} - \mathbf{b}\mathbf{a})$$
$$\mathbf{a}\mathbf{b} = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \wedge \mathbf{b}$$

# **Cross Product of Vectors**

$$I = \mathbf{e}_{1}\mathbf{e}_{2}\mathbf{e}_{3}$$
  

$$\mathbf{a} = v_{11}\mathbf{e}_{1} + v_{12}\mathbf{e}_{2} + v_{13}\mathbf{e}_{3}$$
  

$$\mathbf{b} = v_{21}\mathbf{e}_{1} + v_{22}\mathbf{e}_{2} + v_{23}\mathbf{e}_{3}$$
  

$$\mathbf{a} \wedge \mathbf{b} = (v_{11}v_{22} - v_{12}v_{21}) \mathbf{e}_{1}\mathbf{e}_{2} + (v_{11}v_{23} - v_{13}v_{21}) \mathbf{e}_{1}\mathbf{e}_{3} + (v_{12}v_{23} - v_{13}v_{22}) \mathbf{e}_{2}\mathbf{e}_{3}$$
  

$$\mathbf{a} \times \mathbf{b} = (v_{11}v_{22} - v_{12}v_{21}) \mathbf{e}_{3} - (v_{11}v_{23} - v_{13}v_{21}) \mathbf{e}_{2} + (v_{12}v_{23} - v_{13}v_{22}) \mathbf{e}_{1}$$
  

$$\mathbf{a} \times \mathbf{b} = -I(\mathbf{a} \wedge \mathbf{b}) \text{ or } \mathbf{a} \wedge \mathbf{b} = I(\mathbf{a} \times \mathbf{b})$$

gmc script: samples/cross-product.gmc

#### Angular Momentum and Torque

$$\mathbf{L} = \mathbf{r} \times \mathbf{p} \qquad \qquad \boldsymbol{\tau} = \mathbf{r} \times \mathbf{F}$$

Alternatively, angular momentum and torque can be expressed as outer products:

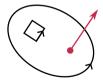
$$\mathbf{L} = -I(\mathbf{r} \wedge \mathbf{p}) \qquad \quad \boldsymbol{\tau} = -I(\mathbf{r} \wedge \mathbf{F})$$

where **L** is the angular momentum,  $\tau$  is the torque, **r** is the position vector, **p** is the momentum vector, and **F** is the force vector.

# Magnetic Field

 $I = \mathbf{e}_1 \mathbf{e}_2 \mathbf{e}_3$  $\mathbf{B} = \mathbf{b}I = I\mathbf{b}$ 

#### where **b** is the magnetic field vector, and **B** is the magnetic bivector field orthogonal to **b**.

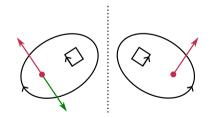


gmc script: samples/magnetic.gmc

# Magnetic Field

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gmc script: samples/magnetic.gmc

#### Extending Partial Derivative to Multivector-valued Functions

Let  $F : U \subseteq \mathbb{R}^m \to \mathbb{G}^n$ , where U is open. Let  $\mathbf{x} \in U$  have coordinates  $(x_1, \ldots, x_m)$  with respect to an orthonormal basis  $\{\mathbf{e}_1, \ldots, \mathbf{e}_m\}$ . Then the **partial derivative** of F with respect to  $x_i$  is

$$\frac{\partial F(\mathbf{x})}{\partial x_i} = \lim_{h \to 0} \frac{F(\mathbf{x} + h\mathbf{e}_i) - F(\mathbf{x})}{h} = \lim_{h \to 0} \frac{F(x_1\mathbf{e}_1 + x_2\mathbf{e}_2 + \dots + (x_i + h)\mathbf{e}_i + \dots + x_m\mathbf{e}_m) - F(\mathbf{x})}{h}.$$
(1)  
We will often abbreviate this as  $\partial_i F$ .

A set  $U \subseteq \mathbb{R}^n$  is **open** if every point  $x \in U$  has a neighborhood contained in U.

#### Gradient

Let *F* be a differentiable multivector function defined on an open set  $U \subseteq \mathbb{R}^n$ . Let  $\{\mathbf{e}_i\}$  be an orthonormal basis for  $\mathbb{R}^n$ . Then the **gradient** of *F* is defined by

$$\nabla F(\mathbf{x}) = \mathbf{e}_i \partial_i F(\mathbf{x}) = \mathbf{e}_1 \partial_1 F(\mathbf{x}) + \mathbf{e}_2 \partial_2 F(\mathbf{x}) + \dots + \mathbf{e}_n \partial_n F(\mathbf{x}).$$
(2)

The product in  $\mathbf{e}_i \partial_i F(\mathbf{x})$  is the geometric product.

Magic trick: algebraically,  $\nabla$  behaves like a vector, and  $\partial_i$  behaves like a scalar.

$$\nabla F = \nabla \cdot F + \nabla \wedge F$$
$$\partial_i \partial_j F = \partial_j \partial_i F$$

Ref: Vector and geometric calculus, A. Macdonald

#### Maxwell's Equations

Maxwell's equation in geometric calculus (natural units):

$$\mathbf{\nabla}F=\boldsymbol{\rho}-\mathbf{J}.$$

$$F = \mathbf{e} + \mathbf{B}$$
  

$$\nabla = \frac{\partial}{\partial t} + \nabla = \partial_t + \mathbf{e}_1 \partial_1 + \mathbf{e}_2 \partial_2 + \mathbf{e}_3 \partial_3$$
  

$$\rho : \text{charge density, scalar}$$
  

$$\mathbf{J} : \text{current density, vector}$$

The electric vector field  $\mathbf{e}$  and the magnetic bivector field  $\mathbf{B}$  are combined into a single multivector field F.

$$\nabla F = \rho - J$$

$$\nabla F = \rho - \mathbf{J}$$
$$(\frac{\partial}{\partial t} + \nabla)(\mathbf{e} + \mathbf{B}) = \rho - \mathbf{J}$$

$$\nabla F = \rho - \mathbf{J}$$
$$(\frac{\partial}{\partial t} + \nabla)(\mathbf{e} + \mathbf{B}) = \rho - \mathbf{J}$$
$$(\frac{\partial}{\partial t} + \nabla)(\mathbf{e} + \mathbf{I}\mathbf{b}) = \rho - \mathbf{J}$$

$$\nabla F = \rho - \mathbf{J}$$
$$(\frac{\partial}{\partial t} + \nabla)(\mathbf{e} + \mathbf{B}) = \rho - \mathbf{J}$$
$$(\frac{\partial}{\partial t} + \nabla)(\mathbf{e} + I\mathbf{b}) = \rho - \mathbf{J}$$
$$\frac{\partial}{\partial t}\mathbf{e} + \nabla \mathbf{e} + I\frac{\partial}{\partial t}\mathbf{b} + I\nabla \mathbf{b} = \rho - \mathbf{J}$$

$$\nabla F = \rho - \mathbf{J}$$
$$(\frac{\partial}{\partial t} + \nabla)(\mathbf{e} + \mathbf{B}) = \rho - \mathbf{J}$$
$$(\frac{\partial}{\partial t} + \nabla)(\mathbf{e} + I\mathbf{b}) = \rho - \mathbf{J}$$
$$\frac{\partial}{\partial t}\mathbf{e} + \nabla \mathbf{e} + I\frac{\partial}{\partial t}\mathbf{b} + I\nabla \mathbf{b} = \rho - \mathbf{J}$$
$$\frac{\partial}{\partial t}\mathbf{e} + \nabla \cdot \mathbf{e} + \nabla \wedge \mathbf{e} + I\frac{\partial}{\partial t}\mathbf{b} + I\nabla \cdot \mathbf{b} + I\nabla \wedge \mathbf{b} = \rho - \mathbf{J}$$

$$\nabla F = \rho - \mathbf{J}$$
$$(\frac{\partial}{\partial t} + \nabla)(\mathbf{e} + \mathbf{B}) = \rho - \mathbf{J}$$
$$(\frac{\partial}{\partial t} + \nabla)(\mathbf{e} + I\mathbf{b}) = \rho - \mathbf{J}$$
$$\frac{\partial}{\partial t}\mathbf{e} + \nabla \mathbf{e} + I\frac{\partial}{\partial t}\mathbf{b} + I\nabla \mathbf{b} = \rho - \mathbf{J}$$
$$\frac{\partial}{\partial t}\mathbf{e} + \nabla \cdot \mathbf{e} + \nabla \wedge \mathbf{e} + I\frac{\partial}{\partial t}\mathbf{b} + I\nabla \wedge \mathbf{b} = \rho - \mathbf{J}$$
$$\nabla \cdot \mathbf{e} + \frac{\partial}{\partial t}\mathbf{e} + I\nabla \wedge \mathbf{b} + \nabla \wedge \mathbf{e} + I\frac{\partial}{\partial t}\mathbf{b} + I\nabla \cdot \mathbf{b} = \rho - \mathbf{J}$$

$$\nabla \cdot \mathbf{e} + \frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} + \nabla \wedge \mathbf{e} + I \frac{\partial}{\partial t} \mathbf{b} + I \nabla \cdot \mathbf{b} = \rho - \mathbf{J}$$

$$\nabla \cdot \mathbf{e} + \frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} + \nabla \wedge \mathbf{e} + I \frac{\partial}{\partial t} \mathbf{b} + I \nabla \cdot \mathbf{b} = \rho - \mathbf{J}$$
$$\nabla \cdot \mathbf{e} = \rho$$

$$\nabla \cdot \mathbf{e} + \frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} + \nabla \wedge \mathbf{e} + I \frac{\partial}{\partial t} \mathbf{b} + I \nabla \cdot \mathbf{b} = \rho - \mathbf{J}$$
$$\nabla \cdot \mathbf{e} = \rho$$
$$\frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} = -\mathbf{J}$$

$$\nabla \cdot \mathbf{e} + \frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} + \nabla \wedge \mathbf{e} + I \frac{\partial}{\partial t} \mathbf{b} + I \nabla \cdot \mathbf{b} = \rho - \mathbf{J}$$
$$\nabla \cdot \mathbf{e} = \rho$$
$$\frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} = -\mathbf{J}$$
$$\nabla \wedge \mathbf{e} + I \frac{\partial}{\partial t} \mathbf{b} = 0$$

$$\nabla \cdot \mathbf{e} + \frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} + \nabla \wedge \mathbf{e} + I \frac{\partial}{\partial t} \mathbf{b} + I \nabla \cdot \mathbf{b} = \rho - \mathbf{J}$$
$$\nabla \cdot \mathbf{e} = \rho$$
$$\frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} = -\mathbf{J}$$
$$\nabla \wedge \mathbf{e} + I \frac{\partial}{\partial t} \mathbf{b} = 0$$
$$I \nabla \cdot \mathbf{b} = 0$$

$$\nabla \cdot \mathbf{e} = \rho$$
$$\frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} = -\mathbf{J}$$
$$\nabla \wedge \mathbf{e} + I \frac{\partial}{\partial t} \mathbf{b} = 0$$
$$I \nabla \cdot \mathbf{b} = 0$$

$$\nabla \cdot \mathbf{e} = \rho \qquad \nabla \cdot \mathbf{e} = \rho$$

$$\frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} = -\mathbf{J} \qquad \qquad \rightarrow \qquad -I \nabla \wedge \mathbf{b} = \frac{\partial}{\partial t} \mathbf{e} + \mathbf{J}$$

$$\nabla \wedge \mathbf{e} + I \frac{\partial}{\partial t} \mathbf{b} = 0 \qquad \qquad \nabla \wedge \mathbf{e} = -I \frac{\partial}{\partial t} \mathbf{b}$$

$$I \nabla \cdot \mathbf{b} = 0 \qquad \qquad \nabla \cdot \mathbf{b} = 0$$

$$\nabla \cdot \mathbf{e} = \rho \qquad \nabla \cdot \mathbf{e} = \rho \qquad \nabla \cdot \mathbf{e} = \rho \qquad \nabla \cdot \mathbf{e} = \rho$$

$$\frac{\partial}{\partial t} \mathbf{e} + I \nabla \wedge \mathbf{b} = -\mathbf{J} \qquad \qquad \rightarrow \qquad -I \nabla \wedge \mathbf{b} = \frac{\partial}{\partial t} \mathbf{e} + \mathbf{J} \qquad \qquad \Rightarrow \qquad \nabla \times \mathbf{b} = \frac{\partial}{\partial t} \mathbf{e} + \mathbf{J}$$

$$\Rightarrow \qquad \nabla \wedge \mathbf{e} = -I \frac{\partial}{\partial t} \mathbf{b} \qquad \qquad \Rightarrow \qquad \nabla \times \mathbf{e} = -\frac{\partial}{\partial t} \mathbf{b}$$

$$I \nabla \cdot \mathbf{b} = 0 \qquad \nabla \cdot \mathbf{b} = 0 \qquad \qquad \nabla \cdot \mathbf{b} = 0$$

$$\nabla \cdot \mathbf{e} = \rho$$
$$\nabla \times \mathbf{b} = \frac{\partial}{\partial t} \mathbf{e} + \mathbf{J}$$
$$\nabla \times \mathbf{e} = -\frac{\partial}{\partial t} \mathbf{b}$$
$$\nabla \cdot \mathbf{b} = 0$$



Change symbols to E and B for electric and magnetic fields.

$$\nabla \cdot \mathbf{E} = \rho$$
$$\nabla \times \mathbf{B} = \frac{\partial \mathbf{E}}{\partial t} + \mathbf{J}$$
$$\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$$
$$\nabla \cdot \mathbf{B} = 0$$

Ref: Units in electrodynamics, Randy S

$$\nabla \cdot \mathbf{E} = \rho \qquad \nabla \cdot \mathbf{E} = \frac{\rho}{\varepsilon_0}$$
$$\nabla \times \mathbf{B} = \frac{\partial \mathbf{E}}{\partial t} + \mathbf{J} \qquad \Rightarrow \qquad \nabla \times \mathbf{B} = \mu_0 \left( \mathbf{J} + \varepsilon_0 \frac{\partial \mathbf{E}}{\partial t} \right)$$
$$\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t} \qquad \Rightarrow \qquad \nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$$
$$\nabla \cdot \mathbf{B} = 0 \qquad \nabla \cdot \mathbf{B} = 0$$

From natural units to SI units ( $c^2 \varepsilon_0 \mu_0 = 1$ ).

Ref: Units in electrodynamics, Randy S

$$\mathbf{\nabla}F = \rho - \mathbf{J}$$

### An "Object-Oriented" Approach to Geometry

We can represent geometric entities as "objects" that can be manipulated in a coordinate-free manner.

This can be well demonstrated by doing rotations using geometric algebra.

#### Rotation

Rotate a vector  $\mathbf{v}$  by twice the angle between  $\mathbf{a}$  and  $\mathbf{b}$ .

 $R = \mathbf{a}\mathbf{b}$  $R^{\dagger} = \mathbf{b}\mathbf{a}$  $\mathbf{v}' = R^{\dagger}\mathbf{v}R$ 

gmc script: samples/rotation.gmc

#### Rotation

Rotate a vector  $\mathbf{v}$  by twice the angle between  $\mathbf{a}$  and  $\mathbf{b}$ .

 $R = \mathbf{ab}$  $R^{\dagger} = \mathbf{ba}$  $\mathbf{v}' = R^{\dagger}\mathbf{v}R$  $\mathbf{v}'' = \frac{\mathbf{v}'}{R^{\dagger}R}$ 

gmc script: samples/rotation.gmc

Rotate a vector  $\mathbf{v}$  by twice the specified angle in the plane *P*, specified by a bivector.

$$R = e^{\frac{\theta}{2}P}$$
$$R^{\dagger} = e^{-\frac{\theta}{2}P}$$
$$\mathbf{v}' = R^{\dagger}\mathbf{v}R$$

gmc script: samples/rotation.gmc

### Solving Geometric Problem in Higher Dimension

The problem can sometimes be more intuively solved in a higher dimension.

- Solving 3D problems in 4D
- Solving 3D problems in 5D
- Solving 3D problems in 15D

Geometric algebra provides a unified framework for solving problems in higher dimensions.

### Projective Geometric Algebra

Let's represent a 3D point with a 4D vector in  $\mathbb{G}^{3,1}$ .

A line L passing through two points p and q is represented by the outer product of their corresponding vectors:

 $L = \mathbf{p} \wedge \mathbf{q}$ 

A plane *P* containing three points p, q, and r is represented by the outer product of their corresponding vectors:

 $P = \mathbf{p} \wedge \mathbf{q} \wedge \mathbf{r}$ 

#### Projective Geometric Algebra

#### Let *I* be $\mathbf{e}_1\mathbf{e}_2\mathbf{e}_3\mathbf{e}_4$ . The intersection of a line *L* and a plane *P* is represented by:

 $P \cdot (IL)$ 

#### The intersection of two planes *P* and *Q* is represented by:

 $(IP) \cdot Q$ 

gmc script: samples/projective.gmc Ref: Geometric algebra for physicists, C. Doran, A. Lasenby

#### Conformal Geometric Algebra

A 5D conformal geometric algebra can be defined out of  $\mathbb{G}^{4,1}$ :

$$\mathbf{e}_{o} = \frac{1}{2} (-\mathbf{e}_{4} + \mathbf{e}_{5})$$
$$\mathbf{e}_{\infty} = \frac{1}{2} (\mathbf{e}_{4} + \mathbf{e}_{5})$$
$$I = \mathbf{e}_{1} \wedge \mathbf{e}_{2} \wedge \mathbf{e}_{3} \wedge \mathbf{e}_{\infty} \wedge \mathbf{e}_{o}$$
$$I^{-1} = \mathbf{e}_{o} \wedge \mathbf{e}_{\infty} \wedge \mathbf{e}_{3} \wedge \mathbf{e}_{2} \wedge \mathbf{e}_{1}$$

Points, planes, and spheres can be represented by linear combinations of the basis vectors:  $\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3, \mathbf{e}_o, \mathbf{e}_{\infty}$ .

gmc script: samples/conformal.gmc Foundations of geometric algebra computing, Dietmar Hildenbrand

#### Molecular Distance Geometry Problem

It is to determine a three-dimensional structure of a molecule given an incomplete set of interatomic distances. We can solve the problem based on calculating the intersection points of three spheres in  $\mathbb{G}^{4,1}$ .



$$\mathbf{p}_{i} = v_{i1}\mathbf{e}_{1} + v_{i2}\mathbf{e}_{2} + v_{i3}\mathbf{e}_{3}$$

$$\mathbf{P}_{i} = \mathbf{p}_{i} + \frac{1}{2}\mathbf{p}_{i}\mathbf{p}_{i}\mathbf{e}_{\infty} + \mathbf{e}_{o}$$

$$\mathbf{S}_{i} = \mathbf{P}_{i} - \frac{1}{2}d_{i}d_{i}\mathbf{e}_{\infty}$$

$$\mathbf{Q} = -(\mathbf{S}_{1} \wedge \mathbf{S}_{2} \wedge \mathbf{S}_{3})I^{-1}$$

$$\mathbf{T} = -(\pm\sqrt{\mathbf{Q}\cdot\mathbf{Q}} + \mathbf{Q})(\mathbf{e}_{\infty}\cdot\mathbf{Q})^{-1}$$

gmc script: samples/molecular-distance-geometry.gmc The power of geometric algebra computing, Dietmar Hildenbrand

### Higher Dimensional Geometric Algebra

- Conics in  $\mathbb{R}^2$  can be represented with  $\mathbb{G}^{5,3}$  or  $\mathbb{G}^{6,2}$
- Cubic Curves can be handled with  $\mathbb{G}^{9,3}$  or  $\mathbb{G}^{4,8}$
- ▶ Quadric surfaces can be represented and constructed intuitively in G<sup>9,6</sup>

#### **Determinant of Linear Transformation**

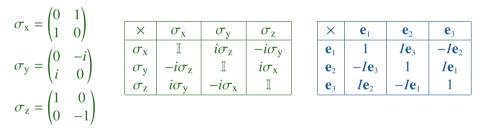
Let *f* be a linear transformation on  $\mathbb{R}^n$  and  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$  be vectors in  $\mathbb{R}^n$ . Then

$$f(\mathbf{v}_1) \wedge f(\mathbf{v}_2) \wedge \ldots \wedge f(\mathbf{v}_n) = \det(f)(\mathbf{v}_1 \wedge \mathbf{v}_2 \wedge \ldots \wedge \mathbf{v}_n)$$

The determinant of a linear transformation f on  $\mathbb{R}^n$  is the factor by which the transformation scales the oriented volumes of *n*-dimensional parallelograms.

gmc script: samples/determinant.gmc Vector and geometric calculus, A. Macdonald

### Pauli Algebra



where *i* is the imaginary unit,  $I = \mathbf{e}_1 \mathbf{e}_2 \mathbf{e}_3$ , and  $\mathbb{I}$  is the identity matrix. The Pauli algebra generated by three spin operators  $\sigma_x$ ,  $\sigma_y$ , and  $\sigma_z$  is isomorphic to the geometric algebra  $\mathbb{G}^3$ .

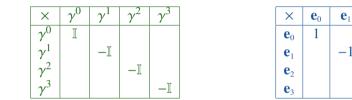
gmc script: samples/pauli.gmc

### Dirac Algebra

$$\gamma^{0} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}, \qquad \qquad \gamma^{1} = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 \end{pmatrix},$$
$$\gamma^{2} = \begin{pmatrix} 0 & 0 & 0 & -i \\ 0 & 0 & i & 0 \\ 0 & i & 0 & 0 \\ -i & 0 & 0 & 0 \end{pmatrix}, \qquad \qquad \gamma^{3} = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \\ -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}.$$

where *i* is the imaginary unit.

### Dirac Algebra



where I is the identity matrix. The algebra generated by  $\gamma^0$ ,  $\gamma^1$ ,  $\gamma^2$ , and  $\gamma^3$  is isomorphic to the geometric algebra  $\mathbb{G}^{1,3}$ .

**e**<sub>1</sub>

 $\mathbf{e}_2$ 

-1

 $\mathbf{e}_3$ 

\_

gmc script: samples/dirac.gmc

### Dirac Equation for Hydrogen in $\mathbb{G}^{1,3}$

$$\nabla \boldsymbol{\psi} \mathbf{e}_1 \mathbf{e}_2 - \frac{Z e^2}{4\pi r} \boldsymbol{\psi} + m \mathbf{e}_0 \boldsymbol{\psi} \mathbf{e}_0 = E \boldsymbol{\psi},$$

where e is the elementary charge, Z is the atomic number, m is the mass of the electron, r is the distance from the nucleus, and E is the energy.

The equation and its observables are in *real* algebra of spacetime, with no need for complex numbers.

Ref: Geometric algebra for physicists, C. Doran, A. Lasenby

#### Manifold

Here we use the term **manifold** a bit loosely, referring to an *m*-dimensional object  $\mathcal{M}$  that can be locally parametrized by a set of coordinates. The general parameterization of an *m*-dimensional manifold  $\mathcal{M}$  in  $\mathbb{R}^n$ ,  $m \leq n$  is given by

$$\mathbf{x}(u_1, u_2, \ldots, u_m) = x_i(u_1, u_2, \ldots, u_m)\mathbf{e}_i, \quad i = 1, 2, \ldots, n.$$

We will call 1-dimensional manifolds *curves*, 2-dimensional manifolds *surfaces*, and 3-dimensional manifolds *solids*.



There is a tangent space at every point of a manifold.

## Tangent Space for 1-Dimensional Manifold

Let  $\mathbf{x} : A \subseteq \mathbb{R}^1 \to C \subseteq \mathbb{R}^n$  parameterize a curve *C*. Fix  $t \in A$  and let  $\mathbf{p} = \mathbf{x}(t)$ . The vector  $\mathbf{x}'(t)$ , and its scalar multiples, are called **tangent vectors** to the curve *C* at  $\mathbf{p}$ . This 1D span of  $\mathbf{x}'(t)$  is called the **tangent space** to *C* at  $\mathbf{p}$ . Denote it  $T_{\mathbf{p}}$ .

### Tangent Space for 2-Dimensional Manifold

Let  $\mathbf{x} : A \subseteq \mathbb{R}^2 \to S \subseteq \mathbb{R}^n$  parameterize a surface S. Fix  $\mathbf{q} \in A$  and  $\mathbf{w} \in \mathbb{R}^2$ . Let  $\mathbf{p} = \mathbf{x}(\mathbf{q})$ .

$$\partial_{\mathbf{w}} \mathbf{x}(\mathbf{q}) = \lim_{h \to 0} \frac{\mathbf{x}(\mathbf{q} + h\mathbf{w}) - \mathbf{x}(\mathbf{q})}{h}.$$
 (3)

The vector  $\partial_{\mathbf{w}} \mathbf{x}(\mathbf{q})$  is the **directional derivative** of  $\mathbf{x}$  at  $\mathbf{q}$  in the direction of  $\mathbf{w}$ . The vector is a *tangent vector* to the surface S at  $\mathbf{p}$ . The set of all tangent vectors to S at  $\mathbf{p}$  is a vector space. It is called the **tangent space** to S at  $\mathbf{p}$ . Denote it  $T_{\mathbf{p}}$ .

Ref: Vector and geometric calculus, A. Macdonald

# Tangent Space for *m*-Dimensional Manifold

The vectors tangent to an *m*-dimensional manifold *M*, which is parameterized by  $\mathbf{x}(u, v, \dots)$ , at a point  $\mathbf{p} \in M$  form the **tangent space** to *M* at  $\mathbf{p}$ , which is an *m*-dimensional vector space  $T_{\mathbf{p}}$ .

Theorem

 $\{\mathbf{x}_u, \mathbf{x}_v, \cdots\}$  forms a basis for the tangent space to *M* at **p**, where  $\mathbf{x}_u = \frac{\partial \mathbf{x}(u, v, \cdots)}{\partial u}$ .

Ref: Vector and geometric calculus, A. Macdonald

#### **Reciprocal Basis**

A reciprocal basis  $\{\mathbf{x}^{u}, \mathbf{x}^{v}, \cdots\}$  can always be constructed for a basis  $\{\mathbf{x}_{u}, \mathbf{x}_{v}, \cdots\}$ .

$$\mathbf{x}^{\boldsymbol{u}} \cdot \mathbf{x}_{\boldsymbol{v}} = \begin{cases} 1 & \text{if } \boldsymbol{u} = \boldsymbol{v}, \\ 0 & \text{if } \boldsymbol{u} \neq \boldsymbol{v}. \end{cases}$$

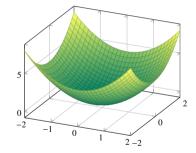
Ref: Vector and geometric calculus, A. Macdonald

#### Vector Derivative

Let *F* be a multivector valued function defined on a manifold *M*, which is parameterized by  $\mathbf{x}(u, v, \dots)$ . Let  $\{\mathbf{x}_u, \mathbf{x}_v, \dots\}$  be a basis for the tangent space  $T_{\mathbf{p}}$  at  $\mathbf{p} \in M$  and  $\{\mathbf{x}^u, \mathbf{x}^v, \dots\}$  be the reciprocal basis. Then the **vector derivative**  $\partial F(\mathbf{x}) = \partial F(\mathbf{x}(u, v, \dots))$  is

$$\partial F(\mathbf{x}(u,v,\cdots)) \equiv \mathbf{x}^{u} \frac{\partial F(\mathbf{x})}{\partial u} + \mathbf{x}^{v} \frac{\partial F(\mathbf{x})}{\partial v} + \cdots = \mathbf{x}^{u} \partial_{u} F + \mathbf{x}^{v} \partial_{v} F + \cdots$$

### Vector Derivative



$$\mathbf{x}(v_1, v_2) = v_1 \mathbf{e}_1 + v_2 \mathbf{e}_2 + (v_1^2 + v_2^2) \mathbf{e}_3$$
  

$$F = (v_2 + 1) \log(v_1)$$
  

$$\partial F(1, 0) = 0.2 \mathbf{e}_1 + 0.4 \mathbf{e}_2$$

gmc script: samples/basin.gmc

#### Fundamental Theorem of Geometric Calculus

Let *M* be an *m*-dimensional bounded oriented manifold in some  $\mathbb{R}^n$  ( $n \ge m$ ) with boundary  $\partial M$ , and let *F* on  $M \cup \partial M$  be continuously differentiable on *M* and continuous on  $M \cup \partial M$ , then

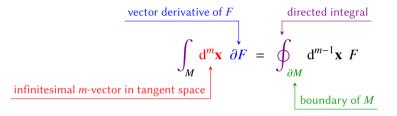
$$\int_M \mathrm{d}^m \mathbf{x} \ \partial F = \int_{\partial M} \mathrm{d}^{m-1} \mathbf{x} \ F$$

The boundary  $\partial M$  of M is a manifold of dimension m - 1.

Vector and geometric calculus, A. Macdonald

#### Fundamental Theorem of Geometric Calculus

A boundary has no boundary:  $\partial(\partial M) = \emptyset$ . We can use  $\oint$  to signify this:



Here,  $d^m \mathbf{x} = \mathbf{I}_m d^m x$ , where  $\mathbf{I}_m = \mathbf{I}_m(\mathbf{x})$  is the unit *m*-vector of the tangent space to *M* at  $\mathbf{x}$ , and  $d^m x$  is the infinitesimal *m*-volume, which is an infinitesimal scalar.

Vector and geometric calculus, A. Macdonald

### **Directed Integral**

Suppose manifold *M* is parameterized by  $\mathbf{x}(u_1, u_2, ..., u_m) : A \subset \mathbb{R}^m \to M \subset \mathbb{R}^n$ . Then the directed integral of *F* over *M* is

$$\int_{M} \mathrm{d}^{m} \mathbf{x} F = \int_{A} (\mathbf{x}_{u_{1}} \wedge \mathbf{x}_{u_{2}} \wedge \ldots \wedge \mathbf{x}_{u_{m}}) F(\mathbf{x}) \, \mathrm{d}A$$

Vector and geometric calculus, A. Macdonald

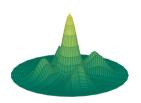
## Fundamental Theorem of Geometric Calculus



$$\mathbf{x}(\theta, \phi) = \sin(\theta) \cos(\phi) \mathbf{e}_1 + \sin(\theta) \sin(\phi) \mathbf{e}_2 + \cos(\theta) \mathbf{e}_3$$
$$F = \cos(\theta)$$
$$\int_M d^m \mathbf{x} \partial F = \int_{\partial M} d^{m-1} \mathbf{x} F = 0$$

gmc script: samples/hemisphere.gmc

# Applying Fundamental Theorem to 3D Electronic Structure Problem?



- Suppose the electronic structure is a 3D manifold *M*.
- Assume the chemical property of interest is a function *F* on *M*.
- With carefully designed parametric F and M, we can apply the fundamental theorem to solve the electronic structure problems in 2D or 4D.

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# Epilogue

#### **Computational Considerations**

- Matrix representation vs geometric algebra
- The power of symbolic simplification

### Matrix Representation vs Geometric Algebra

The total dimension of  $\mathbb{G}^{p,q}$  is  $2^n$ , where n = p + q. If we want to create a matrix representation of the algebra, the matrices will be of the order of  $2^{n/2} \times 2^{n/2}$ .

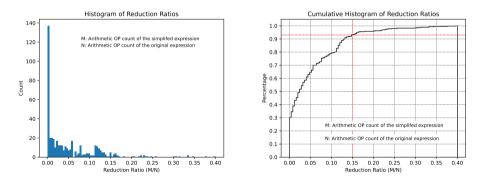
For example, the matrix representation of Dirac algebra  $G^{1,3}$  requires  $4 \times 4$  matrices.

Don't be confuse the matrix representation of an algebra with organizing the elements of the algebra in a matrix form.

N-dimensional rigid body dynamics, Marc ten Bosch Geometric algebra for physicists, C. Doran, A. Lasenby

#### The Power of Symbolic Simplification: A Case Study

Calculating Hermite coefficients is one of the performance bottlenecks when we implement density functional theory using the McMurchie-Davidson integral scheme.



The arithmetic OP counts of over 93% of the Hermite coefficients calculations are reduced to 15%!

# The End